

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in this application.

Listing of Claims:

Claim 1 (Previously Presented): A system for providing video game program specification data, comprising:
a display; and
a control circuit for causing said display to display an interactive form containing data entry fields for inputting game program specification data that specifies characteristics of a video game program developed for a particular game platform.

Claim 2 (Original): The system according to claim 1, wherein one or more of the data entry fields have data validation rules associated therewith.

Claim 3 (Currently Amended): The system according to claim 1, further comprising:
a procedure that is executable to generate a CRC from a ROM image of the video game program.

Claim 4 (Currently Amended): The system according to claim 1, further comprising:
a procedure that is executable to split a ROM image of the video game program.

Claim 5 (Currently Amended): The system according to claim 1, further comprising:
a procedure that is executable to merge a file with a ROM image of the video game program.

Claim 6 (Currently Amended): The system according to claim 1, further comprising:
a procedure that is executable to adjust the size of a ROM image of the video game program.

Claim 7 (Currently Amended): A method for providing video game program specification data, comprising:
displaying on a display an interactive form containing data entry fields for inputting game program specification data that specifies characteristics of a video game program developed for a particular game platform;
entering game program specification data into the data entry fields; and
validating the data entered into the data entry fields.

Claim 8 (Currently Amended): The method according to claim 7, further comprising:
executing in response to a user input a procedure to generate a CRC from a ROM image of the video game program.

Claim 9 (Currently Amended): The method according to claim 7, further comprising:
executing in response to a user input a procedure to split a ROM image of the video game program.

Claim 10 (Currently Amended): The method according to claim 7, further comprising:
executing in response to a user input a procedure to merge a file with a ROM image of the video game program.

Claim 11 (Currently Amended): The method according to claim 7, further comprising:

executing in response to a user input a procedure to adjust the size of a ROM image of the video game program.

Claim 12 (Currently Amended): A game submission system for submitting video game programs for reviewing and testing, comprising:

communication circuitry for receiving from a video game developer a video game program for review and testing games and video game program specification data specifying characteristics of the video game program submitted thereto over a communications network;

a memory for storing routing information for one or more video game reviewers and testers; and

processing circuitry for automatically sending routing data regarding the received submitted video game program games and video game program specification data to the one or more video game reviewers and testers in accordance with the routing data.

Claim 13 (Canceled).

Claim 14 (Currently Amended): The game submission system according to claim 12, wherein the memory further stores status data regarding the status of reviewing and testing of the submitted video game program games and video game specification data, the status data information being accessible to remote computer terminals.

Claim 15 (Currently Amended): The game submission system according to claim 12, wherein the data sent to the one or more video game reviewers and testers regarding the received submitted video game program games and video game program specification data comprises a notification of receipt of the submitted video game program and video game program specification data.

Claim 16 (Currently Amended): The game submission system according to claim 12, wherein the data sent to the one or more video game reviewers and testers regarding the received submitted video game program games and video game program specification data comprises the submitted video game program games and/or the video game program specification data.

Claim 17 (Currently Amended): A server for a video game program submission system for submitting video game programs for reviewing and testing that is remotely accessible by video game program developers, the server comprising:

communication circuitry configured to permit remote access to the server by video game program developers;

a processing system; and

a video game program submission application executed by the processing system for generating one or more display screens usable by video game program developers that remotely access the video game program submission system server to enter video game program specification data specifying characteristics for one or more video game programs and to submit the one or more video game programs to the video game program submission system for reviewing and testing, the video game program submission application further ~~for~~ generating one or more display screens providing status information regarding status of the reviewing and testing of video game programs previously submitted to the video game submission system.

Claim 18 (Currently Amended): A computer readable medium storing instructions executable by a processing system to control a video game program submission system server for submitting video game programs for reviewing and testing to:

generate one or more interactive forms that are remotely accessible to video game developers via a communication network, the interactive forms comprising data fields for inputting characteristics of a video game program;

receive via the communication network the video game program characteristics input to the interactive forms along with a corresponding video game program; and

automatically route the received video game program characteristics and video game program in accordance with a routing list to one or more video game reviewers and testers.

Claim 19 (Previously Presented): The computer readable medium according to claim 18, storing further instructions for controlling the video game submission system server to:

store the received video game program characteristics and video game program in a storage device.

Claim 20 (Currently Amended): The computer readable medium according to claim 18, storing further instructions for controlling the video game program submission system server to:

generate one or more remotely accessible display screens providing status information regarding a review of the video game program by the video game reviewers.

Claim 21 (Previously Presented): The computer readable medium according to claim 18, wherein the communication network comprises the Internet.

Claim 22 (Currently Amended): The computer readable medium according to claim 18, storing further instructions for controlling the video game program submission system server to:

validate the video game program characteristics input to one or more of the data fields.

Claim 23 (Currently Amended): The computer readable medium according to claim 22, storing further instructions for controlling the video game program submission system server to:

generate indicia indicative of a failure to validate the video game program characteristics input to one or more of the data fields.